

Paginated Javadoc Test

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Package com.privity.common.exceptions

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ConfigurationException

extends *com.privity.common.exceptions.SystemException*

Public Constructors

ConfigurationException()

```
public ConfigurationException(  
    String s  
)
```

ConfigurationException()

```
public ConfigurationException(  
    String s,  
    Throwable t  
)
```

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SystemException

extends java.lang.RuntimeException

Direct Known Subclasses:
com.privity.common.exceptions.ConfigurationException

Public Constructors

SystemException()

```
public SystemException(  
    String s  
)
```

SystemException()

```
public SystemException(  
    String s,  
    Throwable t  
)
```

Public Methods

getRootException()

```
public Throwable getRootException()  
Returns:  
    Throwable
```

getThrowable()

```
public Throwable getThrowable()  
Returns:  
    Throwable
```

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Package com.privity.common.utils

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Documentation for the utils package. This package is for basic utility classes.

CreationDateComparator

implements java.util.Comparator

Public Constructors

CreationDateComparator()

```
public CreationDateComparator()
```

Public Methods

compare()

```
public int compare(
    Object o1,
    Object o2
)
```

Compares its two arguments for order. Returns a negative integer, zero, or a positive integer as the first argument is less than, equal to, or greater than the second.

The implementor must ensure that $\text{sgn}(\text{compare}(x, y)) == -\text{sgn}(\text{compare}(y, x))$ for all x and y . (This implies that $\text{compare}(x, y)$ must throw an exception if and only if $\text{compare}(y, x)$ throws an exception.)

The implementor must also ensure that the relation is transitive: $((\text{compare}(x, y) > 0) \ \&\& \ (\text{compare}(y, z) > 0))$ implies $\text{compare}(x, z) > 0$.

Finally, the implementor must ensure that $\text{compare}(x, y) == 0$ implies that $\text{sgn}(\text{compare}(x, z)) == \text{sgn}(\text{compare}(y, z))$ for all z .

It is generally the case, but *not* strictly required that $(\text{compare}(x, y) == 0) == (x.\text{equals}(y))$. Generally speaking, any comparator that violates this condition should clearly indicate this fact. The recommended language is "Note: this comparator imposes orderings that are inconsistent with equals."

Returns:

```
int
```

Throws:

ClassCastException

if the arguments' types prevent them from being compared by this Comparator.

.

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Money

implements java.lang.Comparable

Represents an amount of money. The default currency is USD

Public Fields

String USD *American Dollars.*
 .

Public Constructors

Money()
 public **Money**(
 long amountInCents .
)

Money()
 public **Money**(
 long amountInCents, .
 short roundingPolicy .
)

Money()
 public **Money**(
 long amountInCents, .
 String theCurrency .
)

Public Methods

add()
 public **Money** **add**(
 Money other .
)
Returns:

Money

compareTo()

```
public int compareTo(
    Object o
)
```

Returns:

```
int
```

Throws:

```
ClassCastException
```

if the specified object's type prevents it from being compared to this Object. Also thrown if the other money object is of a different currency.

divideBy()

```
public Money divideBy(
    long denominator
)
```

Decide on rounding policy here

Returns:

```
Money
```

Throws:

```
IllegalArgumentException if 0 is passed.
```

equals()

```
public boolean equals(
    Object obj
)
```

Indicates whether some other object is "equal to" this one.

The equals method implements an equivalence relation: It is *reflexive*: for any reference value x, x.equals(x) should return true. It is *symmetric*: for any reference values x and y, x.equals(y) should return true if and only if y.equals(x) returns true. It is *transitive*: for any reference values x, y, and z, if x.equals(y) returns true and y.equals(z) returns true, then x.equals(z) should return true. It is *consistent*: for any reference values x and y, multiple invocations of x.equals(y) consistently return true or consistently return false, provided no information used in equals comparisons

on the object is modified. For any non-null reference value x, x.equals(null) should return false.

The equals method for class Object implements the most discriminating possible equivalence relation on objects; that is, for any reference values x and y, this method returns true if and only if x and y refer to the same object (x==y has the value true).

See Also:

Boolean.hashCode() , Hashtable

Returns:

boolean

getAtomicAmount()

public long **getAtomicAmount()**

Returns:

long

getCurrency()

public String **getCurrency()**

Returns:

String

hashCode()

public int **hashCode()**

Returns a hash code value for the object. This method is supported for the benefit of hashtables such as those provided by java.util.Hashtable.

The general contract of hashCode is: Whenever it is invoked on the same object more than once during an execution of a Java application, the hashCode method must consistently return the same integer, provided no information used in equals comparisons on the object is modified. This integer need not remain consistent from one execution of an application to another execution of the same application. If two objects are equal according to the equals(Object) method, then calling the hashCode method on each of the two objects must produce the same integer result. It is **not** required that if two objects are unequal according to the ¹ method, then calling the hashCode method on each of the two objects must produce distinct integer results. However, the programmer should be aware that producing distinct integer results for unequal objects may improve the performance of hashtables.

1 . See the Object.equals() method.

As much as is reasonably practical, the hashCode method defined by class `Object` does return distinct integers for distinct objects. (This is typically implemented by converting the internal address of the object into an integer, but this implementation technique is not required by the JavaTM programming language.)

See Also:

`Object.equals()` , `Hashtable`

Returns:

`int`

isSameCurrency()

```
public boolean isSameCurrency(
    Money other
)
```

Returns:

`boolean`

multiply()

```
public Money multiply(
    long multiplier
)
```

Returns:

`Money`

subtract()

```
public Money subtract(
    Money lessThisMuch
)
```

Returns:

`Money`

toString()

```
public String toString()
```

Returns:

`String`

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NameComparator

implements java.util.Comparator

This Comparator allows you to sort any objects that have a name.

This class is especially useful for sorting entity beans.

See Also:

Named, Comparator, SystemException.getRootException() (page 5) ,
CreationDateComparator (page 8)

Public Constructors

NameComparator()

public **NameComparator**()

Public Methods

compare()

```
public int compare(
    Object o1,
    Object o2
)
```

Compares its two arguments for order. Returns a negative integer, zero, or a positive integer as the first argument is less than, equal to, or greater than the second.

The implementor must ensure that $\text{sgn}(\text{compare}(x, y)) == -\text{sgn}(\text{compare}(y, x))$ for all x and y . (This implies that $\text{compare}(x, y)$ must throw an exception if and only if $\text{compare}(y, x)$ throws an exception.)

a random link ² another link ³ third link ⁴ The implementor must also ensure that the relation is transitive: $((\text{compare}(x, y) > 0) \ \&\& \ (\text{compare}(y, z) > 0))$ implies $\text{compare}(x, z) > 0$.

2 . See the SystemException class on page 5.

3 . See the ConfigurationException.getMessage() method on page 4.

4 . See the compare() method.

Finally, the implementer must ensure that `compare(x, y)==0` implies that `sgn(compare(x, z))==sgn(compare(y, z))` for all `z`.

It is generally the case, but *not* strictly required that `(compare(x, y)==0) == (x.equals(y))`. Generally speaking, any comparator that violates this condition should clearly indicate this fact. The recommended language is "Note: this comparator imposes orderings that are inconsistent with equals."

Returns:

`int`

Throws:

SystemException

if a communication error occurs

ClassCastException

.
if the arguments' types prevent them from
being compared by this Comparator.
.

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Sequence

Provides the next available value for database ids.

Public Constructors

Sequence()
public **Sequence()**

Public Methods

getSequence()
public static int **getSequence**(
 String tableName
)
Get a new key value. Guarranteed unique.
Returns:
 int

Throws:
 SystemException if an error occurs retrieving the next value
 .

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