

New version numbering proposal

May 2015

Where this proposal started from...

- Odd / even scheme doesn't seem to be working well
 - Most users only using even number releases (because we tell them to)
 - Resulting in long delays for publishing new features
 - Specific case: Cisco/Intel want to make a new release for stable release with libfabric support
- ...so why do we keep using the odd/even scheme?

Current process

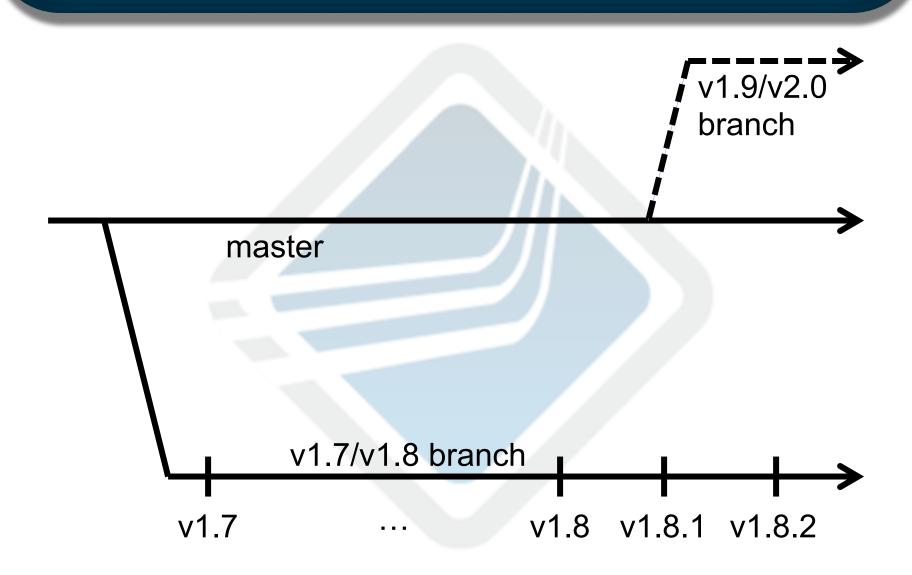
Part 1

- 2nd digit odd / even strategy
 - Odd: feature series
 - Even: super stable
- 3rd digit changes every release

Part 2

- Git management
 - Release branches
 - Git tags
 - PRs from master to release branches

Current process



Proposed process

- Four major ideas:
 - 1. No more odd/even release series
 - All releases are good!
 - 2. Allow new features to release branches
 - 3. Slightly refine meaning of OMPI's use of MAJOR.MINOR.RELEASE version numbers
 - 4. How to transition to the new scheme

Proposed process

- Four major ideas:
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MAJOR.MINOR.RELEASE

Slightly refine OMPI's use of MAJOR.MINOR.RELEASE

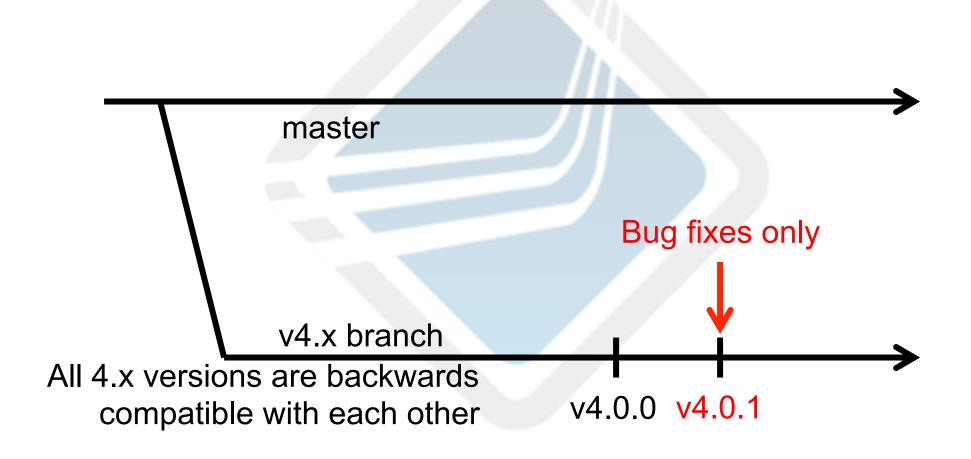
Definition

- Open MPI vY is <u>backwards compatible</u> with Open MPI vX (where Y>X) if users can:
 - Compile MPI/OSHMEM executable with vX, mpirun it with vY, and get the same user-observable behavior
 - Invoke ompi_info with the same CLI options in vX and vY and get the same user-observable behavior
- Things that break backwards compatibility:
 - Change the MPI or OSHMEM API ABI
 - Change or delete mpirun / ompi_info CLI options
 - Change or delete MCA parameter names / meanings
 - Change mpirun/ORTE wire protocols

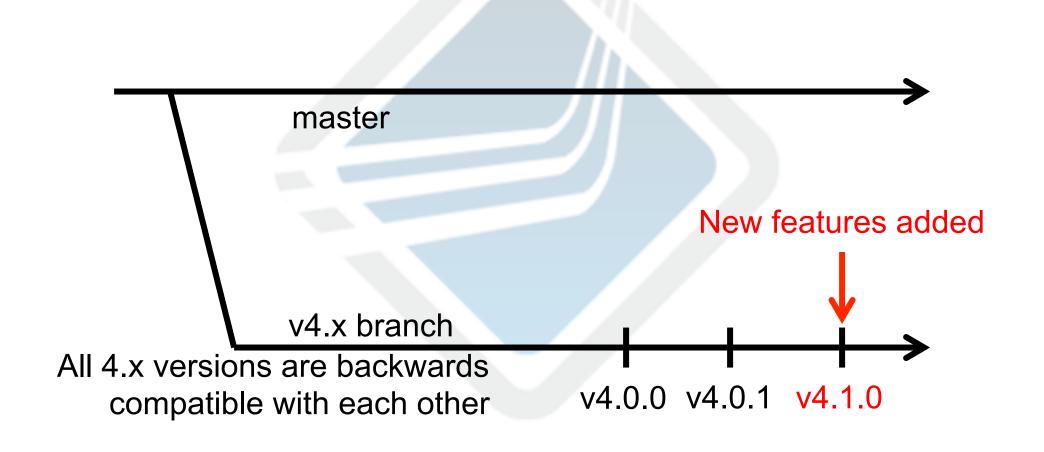
New version scheme (using same MAJOR.MINOR.RELEASE triple)

- Heavily influenced by Semantic Versioning (http://semver.org)
- Bump:
 - MAJOR: when we fork from master for a new release series
 - MINOR: when we add user observable new features (compared to the prior release)
 - RELEASE: all other releases
- Only allow backwards incompatible changes when MAJOR changes

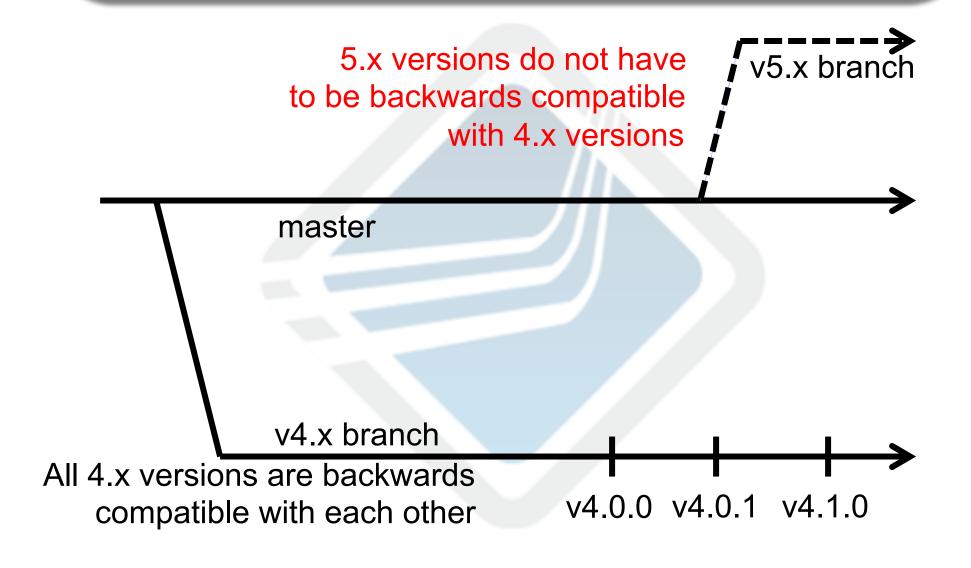
New version scheme



New version scheme



New version scheme



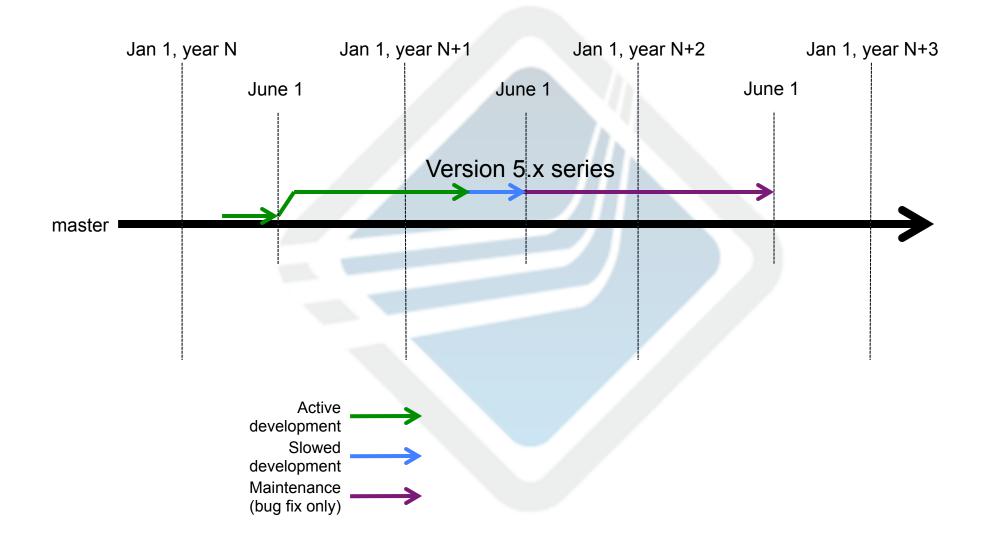
Keep many things the same

- Generally keep 1-2 release branches alive
 - Last series + this series
- PRs from master to release branches
- Publicly support current and prior release series

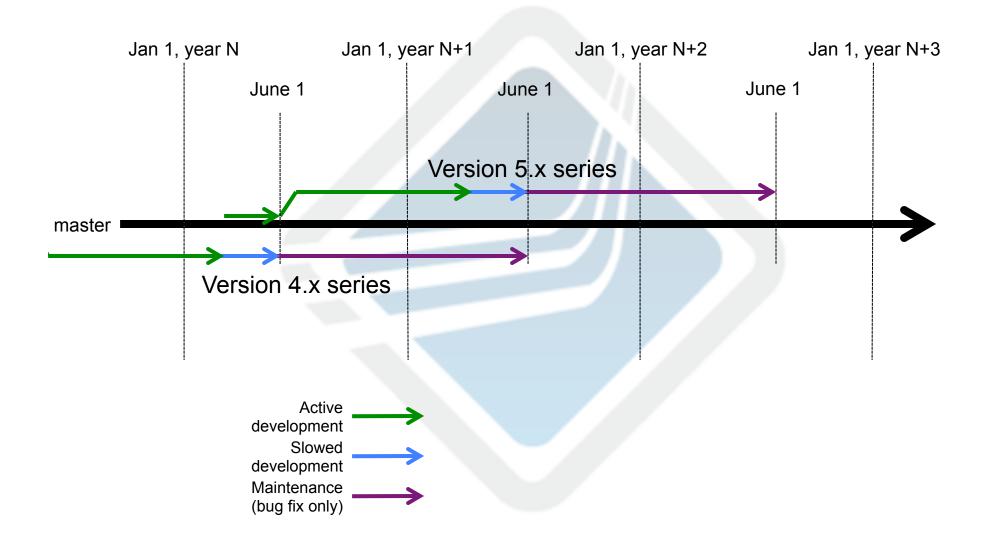
A few notable differences

- No backwards incompatible changes on a release branch
 - ...once vX.0.0 is released
- Release branch development life = ~1 year
 - Aim to stop adding major new features ~9 months after fork from master
- Aim to fork new release branch ~June 1 annually
 - ...unless there's a reason to fork earlier

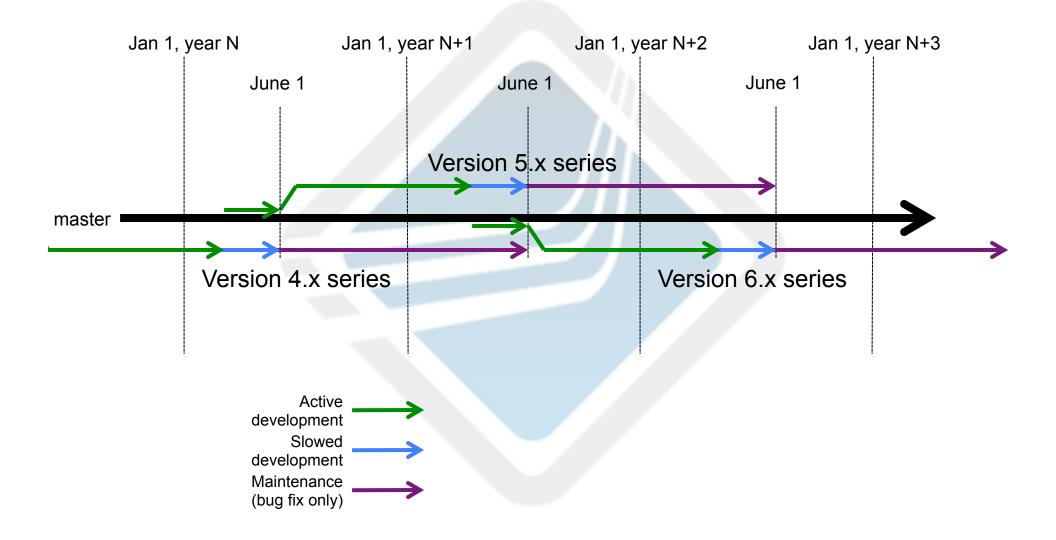
Typical release cycle estimate



Typical release cycle estimate



Typical release cycle estimate





Transition

How to transition to the new scheme?

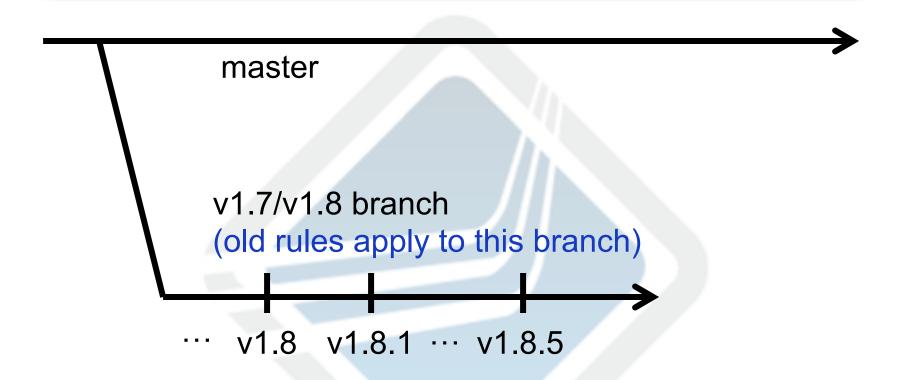
Transition proposal

- Goals:
 - Officially release small number of new features in the immediate future
 - Allows to meet distro release date targets
 - Based on the stable v1.8 series
 - (master is not yet ready to release as v2.x)

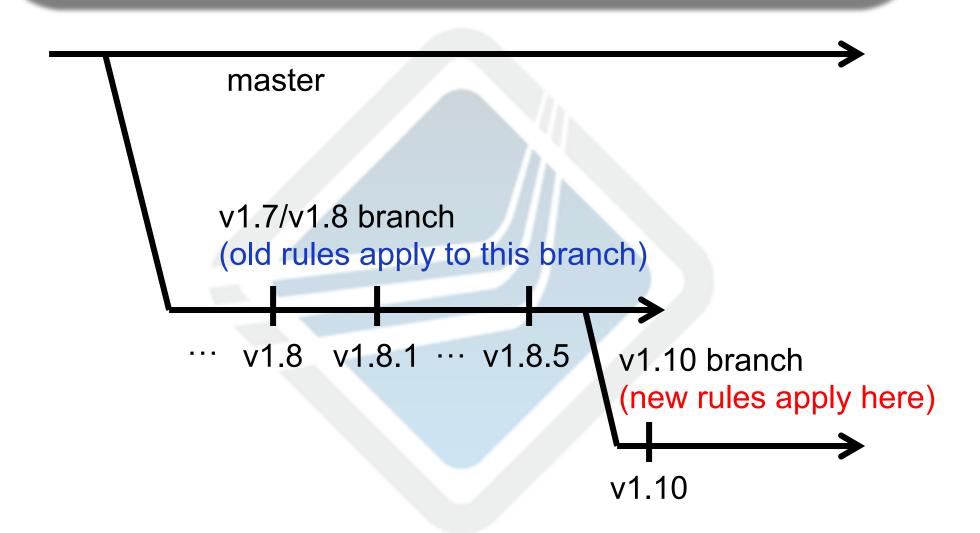
Transition proposal

- Cannot change version numbering scheme in middle of the v1.8.x series
 - That would be crazy
 - All v1.8.x releases will continue to abide by the "old" rules
- The first release under the "new" rules must have a new release series name

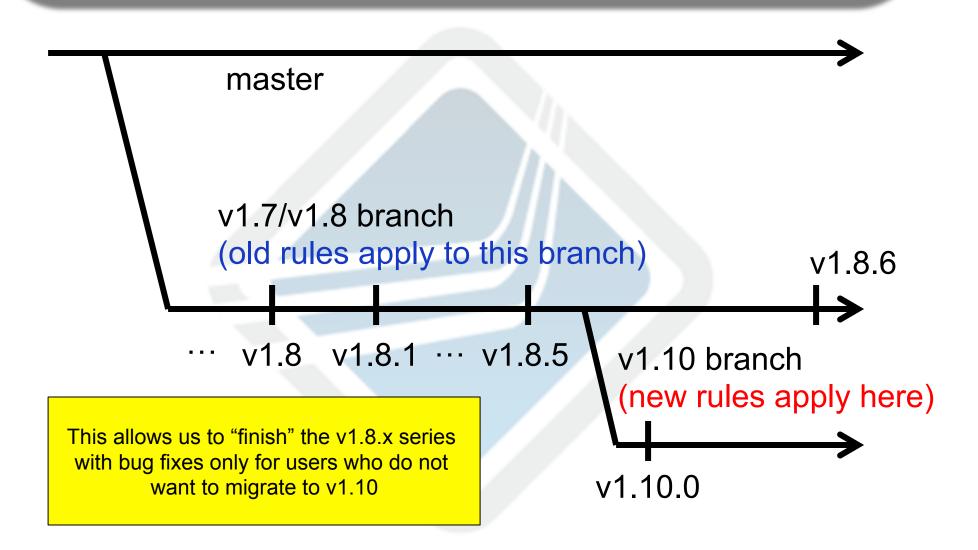
Where we are today



Do a one-time fork from v1.8

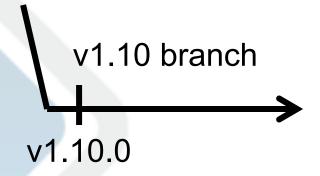


Maybe have more v1.8.x releases later



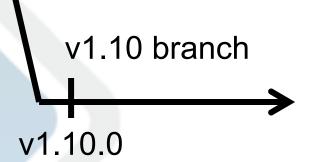
v1.10 branch

- The even value of "10" helps users while we transition
 - They'll see it as an "even" (stable) release
- But we'll allow new features in v1.10
 - libfabric components
 - New Mellanox components
 - ...
- Also allow the usual bug fixes
 - I.e., what would have gone into v1.8.6 and beyond

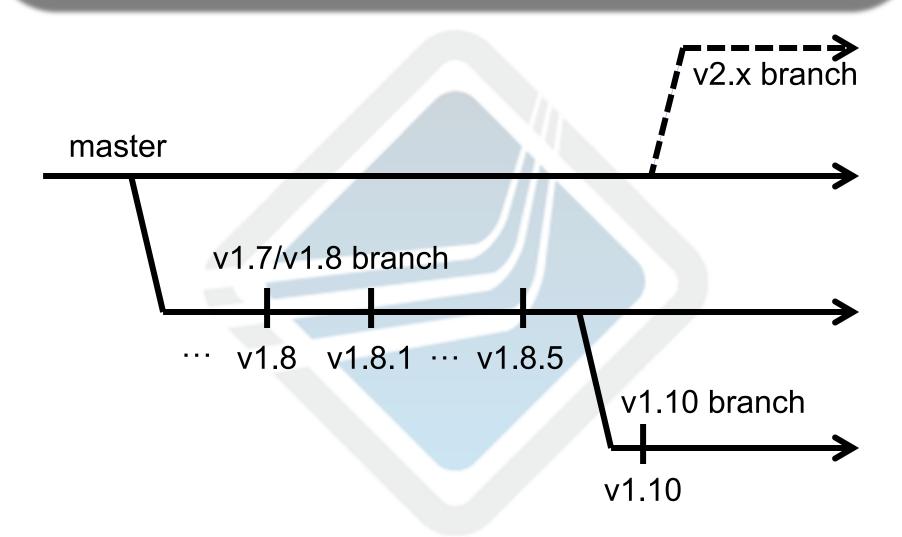


v1.10 branch

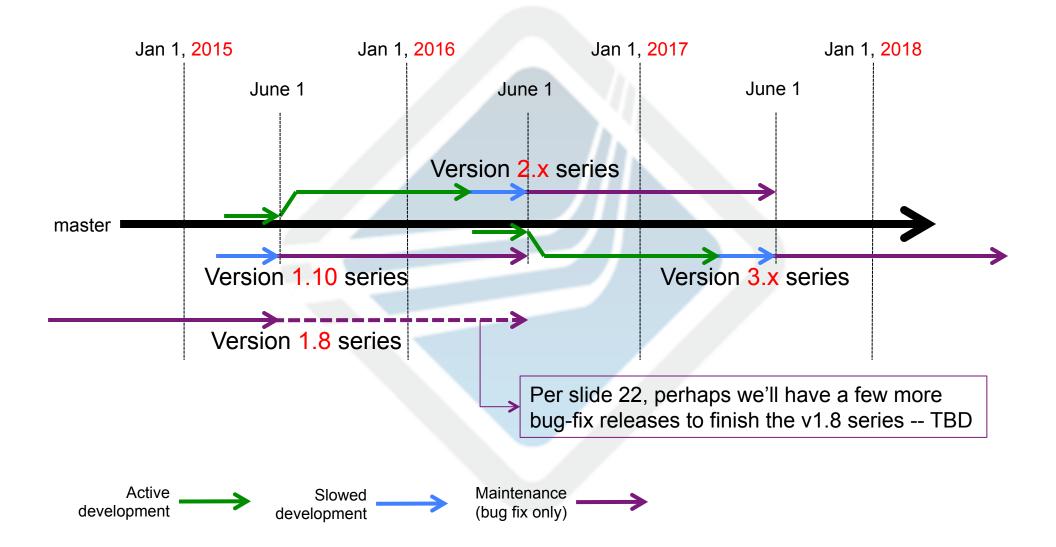
- Focus will be on a small number of low-risk new features
 - Libfabric support, new Mellanox components, ...
- Ralph Castain will still be Release Manager
- Howard+Jeff will still branch from master this summer
 - Will be v2.0
 - Will be the focus of new development



Fork v2.x this summer



Expected release cycles



So what's really different?

- No more odd/even series
- Changed meaning of MAJOR and MINOR
- Allow new features to release branches
- One-time transition to v1.10 series
- Aim to fork new release branch regularly
 - Every ~12 months
- Aim to limit life of release branches
 - ~1 year of devel + ~1 year of bug fixes
- Better testing on release branches
 - Can't assume "odd" = "can do less testing"